| Year 2                           | Autumn 1   | Autumn 2   | Spring 1                                       | Spring 2   | Summer 1  | Summer 2  |
|----------------------------------|--|--|--|--|---|---|
| 2022/23                          | Amazing Amazon   | Titanic (Christmas)  | Dinosaurs                                      | Traditional Tales  | London (SATS)                                   | Building Bridges  |
| English<br>Topic text<br>drivers | The great Kapok tree<br>Flip Flap Jungle<br>Rumble in the jungle                         | Samson's Titanic Adventure<br>The Christmasaurous                            | How to grow a dinosaur? dinosaurs really work! | Jack and the Beanstalk<br>Jack and the Meanstalk<br>And other alternatives | The Queens hat/handbag? etc                     | Izzy Gismo<br>Rosie Revere Engineer                       |
| Science                          | Plants, Animals and Living things<br>and their habitats<br>Longitudinal study – Plants   | Uses of everyday materials   | Living things and their habitats               | Forces – pushes and pulls<br>(Hamp Key Ideas)                              | Animals inc Humans                              | Uses of everyday materials<br>Longitudinal study – Plants |
| History                          |  | Sinking of the Titanic   |  |  | Great fire of London                            | IKB   |
| Geography                        | Area study (Place knowledge,<br>human and physical<br>geography, Geographical<br>skills) |  | Locational Knowledge<br>Human geography        | Geographical skills and fieldwork  |   |   |
| Art                              | Journey<br>Artist- Henri Rousseau  | Drop in<br>Artist- Paul Signac ICT link<br>Artist- Cecil Beaton History link | Journey<br>Artist-Alexander Calder             |  | Journey<br>Artist- Harry Beck<br>Cath Kidston   | Art drop in father's day cards<br>Artist - Cath Kidston   |
| DT                               |  | Christmas stockings<br>(Textiles)  |  | Easter cards<br>(Leavers and Pullies)                                      | Explore, design and make<br>(Food)              | Construction<br>(wood)                                    |
| Computing                        | Online safety<br>Using the internet  | Online safety<br>Computer art  | Online safety<br>Presentation skills           | Online safety<br>Preparing for programming                                 | Online safety<br>Digital programming            | Online safety<br>Using and applying                       |
| R.E.                             | Belonging  | Light  | Message  | Love   | God   | Ceremony  |
| Music                            | The Forest   | Christmas is Coming  | Dragon Dimensions                              | Wispy Willow   | Mini beast in the Move                          | End of year performance                                   |
| PE                               | Real PE – Unit 1 and 2<br>(Personal +Social) - Gym<br>apparatus out.<br>Jena = Zumba     | Finish Real PE – Unit 2<br>(Social) – Gym<br>Jena = Zumba                    | Real PE – Unit 3 (Cognitive)<br>Jena = Zumba   | Real PE — Unit 4 (Creative)<br>Jena = Zumba                                | Real PE – Unit 5 (Physical)<br>Ben – Team games | Real PE – Unit 6 (Health and<br>Fitness)<br>Jena = Zumba  |
| PSHE and Safeguarding            | Me and my relationships  | Valuing Difference   | Keeping Myself Safe                            | Rights and Responsibilities  | Being my Best                                   | Growing and Changing                                      |

| Year 2           | Autumn 1  | Autumn 2  | Spring 1   | Spring 2   | Summer 1  | Summer 2  |
|------------------|---|---|--|--|---|---|
| 2022/23          | Amazing Amazon  | Titanic (Christmas)   | Dinosaurs  | Traditional Tales/Giants   | London (SATS)   | Building Bridges  |
| Science          | <ul> <li>Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.</li> <li>Find out about and describe the basic needs of animals, including humans, for survival (water, food and air)</li> <li>Identify and name a variety of plants and animals in their habitats, including micro-habitats. (unfamiliar habitat)</li> <li>Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. (unfamiliar habitat)</li> <li>Set Longitudinal study</li> <li>Observe and describe how seeds and bulbs grow into mature plants.</li> </ul> | <ul> <li>Identify and compare the uses of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.</li> <li>Find out how the shapes of solid objects made from some materials can be changed by squashing bending twisting and stretching.</li> <li>Forces - Hampshire Key ideas</li> <li>Pushing and pulling can change the shape of things.</li> </ul> | <ul> <li>Explore and compare the difference between things that are living, dead, and things that have never been alive.</li> <li>Find out about and describe the basic needs of animals, including humans, for survival (water, food and air)</li> <li>Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.</li> </ul> | <ul> <li>Forces - Hampshire Key ideas</li> <li>Larger masses take bigger pushes and pulls to move or stop them.</li> <li>Bigger pushes and pulls have bigger effects.</li> <li>Pushing and pulling can make things move faster or slower.</li> <li>Pushing and pulling can make things move or stop.</li> </ul>  | <ul> <li>Notice that animals, including humans, have offspring which grow into adults.</li> <li>Describe the importance for humans of exercise, eating the right amounts of different types of food and hygiene.</li> </ul>   | <ul> <li>Identify and compare the uses of a variety of everyday materials, including wood, metal, and brick, for particular uses.</li> <li>Find out how the shapes of solid objects made from some materials can be changed by squashing bending twisting and stretching.</li> <li>Summarise Longitudinal study</li> <li>Observe and describe how seeds and bulbs grow into mature plants.</li> </ul> |
| Forest<br>School | <ul> <li>Identify and name a variety of plants and animals in</li> <li>Identify that most living things live in habitats to wh</li> </ul>   |   |  | eeds of different kinds of animals and pla   | ants, and how they depend on each other   | r. (familiar habitats)  |
| History          |   | <ul> <li>Significant historical places in<br/>their own locality.</li> <li>Events beyond living memory<br/>that are significant nationally<br/>and globally.</li> </ul>   |  |  | Understand events beyond living<br>memory that are significant<br>nationally.   | The lives of significant individuals in the past who have contributed to national and international achievements.   |
| Geography        | <ul> <li>Understand geographical similarities and differences through studying the human and physical (season and weather, ocean, vegetation, sea and forest) geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country. (Local area and area in Amazon)</li> <li>Use world maps, atlases and globes to identify countries, continents and oceans studied at this key stage.</li> <li>Identify the location of hot and cold areas of the world in relation to the Equator and North and South Poles.</li> </ul>  |   | <ul> <li>Name and locate the world's seven continents and five oceans</li> <li>Use basic geographical vocabulary to refer to: Key physical features (vegetation, river, valley and soil).</li> </ul>   | <ul> <li>Use simple compass directions (North, South, East and West) and locational and directional language to describe the location of features and routes on a map.</li> <li>Use aerial photographs and plan perspectives to recognise landmarks and basic human (farm, town and village) and physical (soil): devise a simple map; and use and construct basic symbols in a key</li> </ul> |   |   |
| Forest<br>School | <ul> <li>Identify seasonal and daily weather patterns in the</li> <li>Use simple fieldwork and observational skills to stude</li> <li>Understand geographical similarities and difference</li> </ul>  | dy the geography of their school and it   | ts grounds and the key human and physi   |  |   |   |
| Art              | <ul> <li>About the work of an artist, describing the difference and similarities between different practices and disciplines, and making links to their own work.</li> <li>To use a range of materials creatively to design and make products.</li> <li>To develop a wide range of art and design techniques in using colour texture.</li> </ul>  |   | <ul> <li>About the work of an artist, describing the difference and similarities between different practices and disciplines, and making links to their own work</li> <li>To develop a wide range of art and design techniques in using texture, shape, line.</li> </ul>   |  | <ul> <li>About the work of an artist, describing the difference and similarities between different practices and disciplines, and making links to their own work</li> <li>To develop a wide range of art and design techniques in using texture, shape, line</li> </ul> |   |

| DT               |   | <ul> <li>Design a purposeful, functional, appealing products for themselves and other users based on design criteria.</li> <li>Select from and use a wide range of materials and components, including construction materials and textiles according to their characteristics.</li> <li>Explore and evaluate a range of existing products.</li> <li>Evaluate their ideas and products against Design Criteria.</li> </ul> |   | Easter cards  • Explore and use mechanisms in their products (Leavers and sliders)  | <ul> <li>Use the basic principles of a healthy and varied diet to prepare diets.</li> <li>Understand where food comes from. (FS)</li> <li>Select from and use a wide range of materials and components, including construction materials and ingredients according to their characteristics.</li> </ul> | <ul> <li>Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.</li> <li>Build structures exploring how they can be made stronger, stiffer and more stable.</li> </ul>  |
|------------------|---|---|---|---|---|---|
| Forest<br>School | <ul> <li>Select from and use a range of tools and equipmer</li> <li>Understand where food comes from.</li> </ul>  | t to perform practical tasks.   |   |   |   |   |
|                  | Recognising common uses of the internet beyond school.     Use technology safely and respectfully.     Keep personal information private.     Where to go for help and support when they have concerns about content or contact on the internet or other online technologies. | Recognising common uses of the internet beyond school.     Use technology safely and respectfully.  | Use technology safely and respectfully. Keep personal information private. Where to go for help and support when they have concerns about content or contact on the internet or other online technologies. Recognising common uses of the internet beyond school. | Recognising common uses of the internet beyond school.     Use technology safely and respectfully.     Keep personal information private.     Where to go for help and support when they have concerns about content or contact on the internet or other online technologies.   | Recognising common uses of the internet beyond school.     Use technology safely and respectfully.     Keep personal information private.     Where to go for help and support when they have concerns about content or contact on the internet or other online technologies.                           | Use technology safely and respectfully. Keep personal information private. Where to go for help and support when they have concerns about content or contact on the internet or other online technologies.  |
| Computing        | Unit • To use technology purposefully to create, Objectives organise, store and retrieve.   | To use technology purposefully to create, organise, store, manipulate and retrieve.   | To use technology purposefully to create, organise, store, manipulate and retrieve.   | <ul> <li>To know what algorithms are and how they are implemented as programmes or digital devices.</li> <li>To know what programs are and how to execute programs by following precise and unambiguous instructions.</li> <li>To create and debug simple programmes</li> </ul> | To know what programs are and how to execute programs by following precise and unambiguous instructions.  | <ul> <li>To know what algorithms are and how they are implemented as programmes on digital devices.</li> <li>To know what programs are and how to execute programs by following precise and unambiguous instructions.</li> <li>To create and debug simple programmes.</li> <li>To use technology purposefully to create, organise, store, manipulate and retrieve.</li> </ul> |
| R.E.             | Taught using 'Living Difference IV' concept based inquiry cycle.  |   |   |   |   |   |
| Music            | <ul> <li>Play tuned instruments musically</li> <li>Listen with concentration and understanding to a range of high quality recorded and live music</li> <li>Using voices expressively and creatively</li> </ul>  | Using voices expressively and creatively  | <ul> <li>Play tuned instruments musically</li> <li>Using voices expressively and creatively</li> <li>Select and combine sounds using the interrelated dimensions of music</li> </ul>  | Using voices expressively and creatively  | <ul> <li>Using voices expressively and creatively</li> <li>Play tuned instruments musically</li> <li>Select and combine sounds using the interrelated dimensions of music</li> </ul>  | Using voices expressively and creatively  |
| PE               | <ul> <li>Master basic movements including balance, and co-ordination.</li> <li>Perform dances using simple movement patterns. (Zumba)</li> </ul>  | <ul> <li>Master basic movements<br/>including jumping and landing<br/>as well as developing balance.</li> <li>Perform dances using simple<br/>movement patterns. (Zumba)</li> </ul>   | <ul> <li>Master basic movements<br/>including balance and co-<br/>ordination.</li> <li>Perform dances using simple<br/>movement patterns. (Zumba)</li> </ul>  | <ul> <li>Master basic movements<br/>including co-ordination (ball<br/>skills) and counter balance</li> <li>Perform dances using simple<br/>movement patterns. (Zumba)</li> </ul>  | <ul> <li>Master basic movements including coordination (throwing and catching) agility and running</li> <li>Engage in competitive physical activities. (Sports day)</li> <li>Participate in team games</li> </ul>   | <ul> <li>Master basic movements<br/>including agility, running (ball<br/>chasing) and static balance</li> <li>Perform dances using simple<br/>movement patterns. (Zumba)</li> </ul>   |

| PSHE and     | Voy aims for each unit manned out in SCARE programme of study and Sofoguarding Curriculum overview  |
|--------------|---|
| Safeguarding | Key aims for each unit mapped out in SCARF programme of study and Safeguarding Curriculum overview. |